MERIT BADGE OFFERINGS

Merit Badge	t Badge Notes			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 3, 4, 5a, 6, 7, 8, 9			
<u>American</u> Labor	Requirements NOT covered at Winter Camp: 2			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5 (shooting qualification, see below)			
	Requirements NOT covered at Winter Camp: n/a			
	Fee: \$5 Supplies will be provided in class.			
<u>Archery</u>	Additional Notes: All non-shooting requirements will be completed at camp. Scouts may or may not be able to complete all the shooting qualifications requirements at camp.			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7			
	Requirements NOT covered at Winter Camp: 8 (may not be completed, see below)			
<u>Astronomy</u>	Additional Notes: There is a night lab that will take place on the 1st program night, weather and cloud permitting. That lab will be moved until weather and cloud allows. There is a chance that this may not happen at camp.			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1,2,3			
Backetty	Requirements NOT covered at Winter Camp: xx			
<u>Basketry</u>	Fee: \$5 Supplies will be provided in class.			
	Age Requirement: All ages are eligible to take this merit badge.			
(By)	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 6, 10, 11			
Ser Contraction	Requirements NOT covered at Winter Camp: 7, 8, 9			
Bird Study	Additional Notes: Some requirements might still remain if Scouts do not complete them back at their campsite.			

Merit Badge		Notes
EAGLE REQUIRED	Camping	 Age Requirement: All ages are eligible to take this merit badge. Requirements hoped to be covered at Winter Camp: 2, 5, 6 Requirements NOT covered at Winter Camp: 3, 4, 7, 8, 9, 10 Additional Notes: The 30ft. rappelling requirement will not be done in class, but can be completed in the afternoon at the climbing tower. The requirement for number of nights camping cannot be completed fully at Winter Camp.
	Climbing	 Age Requirement: All ages are eligible to take this merit badge. Requirements hoped to be covered at Winter Camp: All requirements 1,2,3,4,5,6,7,8,9,10,11,12 will be covered. Additional Notes: Climbing MB is offered in two extended 90-minute periods and will take two MB slots in a Scout's schedule.
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Crime Prevention & Fingerprinting		Age Requirement: All ages are eligible to take this merit badge.Requirements hoped to be covered at Winter Camp:Crime Prevention 1, 3, 8, 9FingerprintingRequirements NOT covered at Winter Camp:Crime Prevention: 2, 4, 5, 6, 7Fingerprinting
EAGLE REQUIRED Characteristics		Age Requirement: All ages are eligible to take this merit badge. Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6 Requirements NOT covered at Winter Camp: None of the rides will be completed at camp Additional Notes: Scouts are strongly encouraged to bring their own mountain bike & helmet.

Merit Badge	Merit Badge Notes				
	Age Requirement: All ages are eligible to take this merit badge. Requirements hoped to be covered at Winter Camp: 2, 3, 4, 5, 7, 8a/c.				
<u>Digital</u> <u>Technology</u>	Requirements NOT covered at Winter Camp: 1, 6,				
Age Requirement: All ages are eligible to take this merit badge.Requirements hoped to be covered at Winter Camp:1, 3, 4a					
<u>Disabilities</u> Awareness	Requirements NOT covered at Winter Camp: 5, 6, 7				
	Age Requirement: All ages are eligible to take this merit badge. Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11 Requirements NOT covered at Winter Camp:				
Electricity	xx				
Fishing	Age Requirement: All ages are eligible to take this merit badge. Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8, 9 Requirements NOT covered at Winter Camp: 10 Fishing at TRJ is all catch and release. There is a requirement to clean a fish, which will not be covered				

Merit Badge	Badge Notes			
and the second se	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 6, 8			
Fish & Wildlife Management	Requirements NOT covered at Winter Camp: 5, 7			
and the second second	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 7, 8			
Forestry	Requirements NOT covered at Winter Camp: 5, 6, 8			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5			
Geology	Requirements NOT covered at Winter Camp: All requirements should be covered.			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11			
Horsemanship	Requirements NOT covered at Winter Camp: All requirements should be covered.			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5			
	Requirements NOT covered at Winter Camp: All requirements should be covered.			
Indian Lore	Fee: \$10 Supplies will be provided in class			
	Additional Notes: Scout may need to participate in afternoon activities in the Indian Village to complete some requirements.			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5			
	Requirements NOT covered at Winter Camp: All requirements should be covered.			
Leatherwork	Fee: \$10 Supplies will be provided in class			

Merit Badge	ge Notes			
- Tana	Age Requirement: All ages are eligible to take this merit badge.			
W K E	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10			
Orienteering	Requirements NOT covered at Winter Camp: All requirements should be covered.			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8			
	Requirements NOT covered at Winter Camp: All requirements should be covered.			
Photography	Additional Notes: Scouts should bring a digital camera.			
And addresses	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10			
Pioneering	Requirements NOT covered at Winter Camp: All requirements should be covered.			
- willing	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 8			
Pulp & Paper	Requirements NOT covered at Winter Camp: 7			
	Age Requirement: All ages are eligible to take this merit badge.			
Contra Co	Requirements hoped to be covered at Winter Camp: 1, 2			
	Requirements NOT covered at Winter Camp: All requirements should be covered.			
Rifle	Fee: \$10 for ammunition, targets, and cleaning supplies.			
<u>Shooting</u>	Additional Notes: There is a qualifying shoot that the Scout may or may not complete.			
	Age Requirement: All ages are eligible to take this merit badge.			
TLA	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7			
Robotics	Requirements NOT covered at Winter Camp: All requirements should be covered.			

Merit Badge	Notes			
	Age Requirement: All ages are eligible to take this merit badge.			
(The second sec	Requirements hoped to be covered at Winter Camp: 1, 2			
B	Requirements NOT covered at Winter Camp: All requirements should be covered.			
<u>Shotgun</u>	Fee: \$30 for ammunition, targets, and cleaning supplies.			
<u>Shooting</u>	Additional Notes: There is a qualifying shoot that the scout may or may not complete.			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6			
Soil & Water Conservation	Requirements NOT covered at Winter Camp: 7			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8			
	Requirements NOT covered at Winter Camp: All requirements should be covered.			
<u>Space</u> Exploration	Fee: \$5 Rocket model kit will be provided in class.			
	Additional Notes:			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1,2, 2, 3, 4			
<u>Sports</u>	Requirements NOT covered at Winter Camp: 5			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6			
Textiles	Requirements NOT covered at Winter Camp: All requirements should be covered.			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11			
<u>Weather</u>	Requirements NOT covered at Winter Camp: All requirements should be covered.			

Merit Badge	Notes			
	Age Requirement: Must be 14 years or older			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7			
	Requirements NOT covered at Winter Camp: All requirements should be covered.			
C D	Fee: \$25			
Welding	Additional Notes:			
	Scouts MUST have a pair of blue jeans with no holes or rips, long sleeve shirt, and a pair of leather boots. If Scout doesn't have appropriate footwear or clothing, they will not be allowed to weld.			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8,			
	Requirements NOT covered at Winter Camp: 8 (see below)			
<u>Wilderness</u> <u>Survival</u>	Additional Notes: Requirement 8 ask that Scouts build a shelter and complete an overnight campout on the last Program Day. They build their shelters in the morning class, and then come back around 6 or 7 pm to stay in them. Weather is always a factor, so sometimes it does not happen. Also, if your unit decides to leave early on Day 3, Scouts will not complete this requirement.			
	Age Requirement: All ages are eligible to take this merit badge.			
	Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7			
	Requirements NOT covered at Winter Camp: All requirements should be covered.			
<u>Woodcarving</u>	Fee: \$10 Supplies will be provided in class.			

WOODTURNING

Program	Length	Min Age	Fee	Notes
	30 min	-	\$5	If your Scouts/adult leaders wish to take part in the Woodturning program, register them for the woodturning activity through CampMaster.
Woodturning				Individuals will have the opportunity to come to HQ and purchase tickets for any open slots. Time slots will be available every 30 minutes from 9-12 a.m. and 1-5 p.m. December 28, 29 & 30.
				We encourage Venturing Scouts, Sea Scouts, and adult leaders to reserve a morning time slot and reserve the afternoon time slots for youth only as they are generally in merit badge classes during the morning times.